									 	_		v	. <u> </u>			
		Wee	ek of <mark>O</mark>	ct 5							\	Week of				< Copy Templa
Team Membe			Time Spent	Summary	Task Done?	Misc.				Tasks	Planned Time	Time Spent	Summary	Task Done?	Misc.	DO NOT FILL I
All Hands	Complete Prototype Create Log In page	5 man-hours							All Hands							
Kien	and Research page prototype using Balsamiq	1 hour	1 hour	Helps the team visualize the project better	Yes				Kien							
	Create Profile page/game setup page for prototype. Updated team site to include prototype			Balsamiq was easier to learn												
Ryan M.	section.  Create Homepage for prototype in	2 hours	15 hours	than I thought	Yes				Ryan M.							
Christian	Balsamiq	1 hour	1 hour		Yes				Christian							
Derek	Create Play page and edit profile page	1h	1h		Yes				Derek							
Ryan C.	Create Register page and splash page for prototype. Began designing backend database.	2 hours	2 hours	Balsamiq looks very good and I realized database needed a lot more information than previously thought	Yes				Ryan C.							
		Wee	k of Oc	t 12												
Team Membe	er Tasks	Planned Time	Time Spent	Summary	Task Done?	Misc.										
All Hands	Complete Iteration Doc/Release Plan	2 hours	2 hours	Drafts of documents completed	Yes											
Kien	Reach out to clients about what have been done for the last 2 weeks	1 hour	1 hour		Yes											
Rvan M	Create Glossary	3 hours	3 hours		Yes											
,	Initial Setup of front															
Christian Derek	end Set up server	1 hour 4 hours	2 hours 4 hours		yes Yes											
Derek	Set up cloud															
Ryan C.	database	4 hours	3 hours		Yes											
		Wee	k of Oc	t 19												
Team Membe			Time Spent													
All Hands	Work on Login/Registration Look into game															
Kien	plaving codes from	2 hours	2 hours		_											
Nen	Create Presentation for meeting, Work on Glossary, Design/Code UI for	Z Hours	2 nours	Learning React												
Ryan M	Design/Code UI for Login/Registration	5 hrs	10 hrs	took longer than expected Website splashpage is	Υ											
Global War	Design/Code UI for Website Login/SignUp	-1	8 hrs	finished and templates for login/sign-up are set	L.											
Christian	Set up https	5 hrs	0185	Log in mostly												
Derek	connect DB to code, do log-in	5 hours	6 hours	works, database	Υ											
	Begin planning and implementing DAO															
Ryan C.	classes	6 hours	k of Oc	t 26	N											
Team Membe			Time Spent	Summary	Task Done?											
All Hands	Profile and User Stats Page	- Junio Tinie	- Iline opent	- Saninary	- rask bone:											
	Learn GTP for Go			Still encouter												
Kien	communications  Create Profile Page	3 hours	3 hours	some obstacles Took longer than expected to format tables to	N											
Ryan M	and User Stats Page UI	3 hrs	7 hrs	work with Database	Υ											
	implement form validation and establish connection between front end															
Christian	and back end Change server to be soley an API	10 hrs	12 hrs		Υ											
	endpoint, implement log in again and implement edit			Was far easier												

				Teels e mbile								
4				Took a while especially								
	Connected login and			working with git								
Ryan C.	Connected login and sign up to database	6 hrs	10 hrs	but got cloud db stuff working	Υ							
1												
		wee	ek of <b>No</b>	)V Z								
Team Membe			Time Spent									
	Research UI/Prep											
All Hands	for Iteration 1 Presentation											
Attrianus	Review codes;											
	create database			Brush up Spring								
Kien	schemas	3 hours	2 hours	Boot	Υ							
				Research form was similar to								
	Create Research			Signup page so								
	Page UI, Create			code was able to be repurposed								
Ryan M	Presentation implement profile	8 hrs	6 hrs	be repurposed	Y							
	and account											
Christian	management	10 hrs	12 hrs		Υ							
				Server								
	Implement email			implemented. Need to figure								
	server, fix user			out best way to								
Books	register to do the	8 hrs	6 hrs	do the link WRT	Υ							
Derek	proper flow Connect email	UIIIS	OTHS	front-end.	1							
	authentication to			Had to modify								
Ryan C.	database	6 hrs	10 hrs	other areas	Υ			4				
		\X/oc	ek of <b>No</b>	v Q								
Team Membe	oer Tasks	Planned Time	Time Spent	Summary	Task Done?	Misc.		A .				
All Hands												
Kien	Implement mock	ah	4h	Still bugger	N							
Mell	gameplay feature Finalize/practice	311	411	Still buggy	14							
	presentation, update			Presentation								
Ryan M	docs, code review	3h	3h	went well	Υ							
	Implement account											
Christian	page	5h	4h	Classedin	Υ							
	Implement misc.			Cleaned up bugs.								
	endpoints, bug fixes,			bugs, implemented								
Derek	future proofing code	5h	6h	misc endpoints	Υ							
Rvan C.	Merge features, clean up DB stuff	ah	4h		V							
Ryall C.	ctean up DB stull	3"	4									
		Weel	k of <b>No</b> ʻ	v 16								
Team Membe			Time Spent		Task Done?							
				Time was spent								
				studying for								
All Hands				finals								
Kien Rvan M			N/A N/A				_					
Christian			N/A									
Derek Rvan C.			N/A N/A									
Ryan C.	Prepior ilrias											
		Weel	k of No	V 23								
Team Membe		Planned Time		Summary	Task Done?	Misc.						
ream Membe	ei idaka	Plained Time		Took	lask Dolle:	I+IISC.						
				Took Thanksgiving								
All Hands	Finals/Thanksgiving	N/A	N/A	weekend off								
4	Finals/Thanksgiving		N/A									
Kien	Finale /Theoleani !											
Ryan M	Finals/Thanksgiving		N/A					4				
Ryan M Christian	Finals/Thanksgiving	N/A	N/A									
Ryan M Christian Derek	Finals/Thanksgiving Finals/Thanksgiving	N/A N/A	N/A N/A									
Ryan M Christian	Finals/Thanksgiving	N/A N/A N/A	N/A N/A N/A									
Ryan M Christian Derek	Finals/Thanksgiving Finals/Thanksgiving	N/A N/A N/A	N/A N/A N/A	v 30								
Ryan M Christian Derek Ryan C.	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving	N/A N/A N/A Weel	N/A N/A N/A K of <b>No</b>		Tool D	15.						
Ryan M Christian Derek Ryan C.	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving	N/A N/A N/A Weel	N/A N/A N/A		Task Done?	Misc.						
Ryan M Christian Derek Ryan C.	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving  Der Tasks	N/A N/A N/A Weel	N/A N/A N/A K of <b>No</b>		Task Done?	Misc.						
Ryan M Christian Derek Ryan C. Team Membe All Hands	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving  Finals/Thanksgiving  Der Tasks  Implement gameplay feature on	N/A N/A N/A Weel	N/A N/A N/A K of No'	Summary		Happy path						
Ryan M Christian Derek Ryan C.	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving  Der Tasks  Implement gameplay feature on a separate server	N/A N/A N/A Weel	N/A N/A N/A K of Nov Time Spent	Summary  Going well	Task Done?	Misc.  Happy path done						
Ryan M Christian Derek Ryan C. Team Membe All Hands	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving  Der Tasks  Implement gameplay feature on a separate server Reseach Go Game	N/A N/A N/A Weel	N/A N/A N/A K of No Time Spent	Summary  Going well  SGF Files are		Happy path						
Ryan M Christian Derek Ryan C. Team Membe All Hands Kien	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Tasks Implement gameplay feature on a separate server Reseach Go Game Files. Create Moc. Game Files, Update	N/A N/A N/A Weel Planned Time	N/A N/A N/A K of No Time Spent	Going well SGF Files are fairly easy to understand with	Yes	Happy path						
Ryan M Christian Derek Ryan C. Team Membe All Hands	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Tasks Implement gameplay feature on a separate server Reseach Go Game Files. Create Moc. Game Files, Update	N/A N/A N/A Weel Planned Time	N/A N/A N/A K Of No Time Spent	Going well SGF Files are fairly easy to understand with documentation	Yes	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M.	Finals/Thanksgiving Finals/Finals	N/A N/A Weel Planned Time 4hr	N/A N/A N/A K Of No Time Spent	Going well SGF Files are fairly easy to understand with documentation	Yes	Happy path						
Ryan M Christian Derek Ryan C. Team Membe All Hands Kien	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implementation Finals/F	N/A N/A Weel Planned Time 4hr	N/A N/A N/A K Of No Time Spent  5hr  3hrs	Going well SGF Files are fairly easy to understand with documentation Ready to send data to backend	Yes	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M. Christian	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Fin	N/A N/A Weel Planned Time 4hr 4hrs	N/A N/A N/A K of No Time Spent Shr 3hrs	Going well SGF Files are fairly easy to understand with documentation Ready to send data to backend Got endpoints	Yes Yes No	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M.	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implementals/Fin	N/A N/A Weel Planned Time 4hr 4hrs	N/A N/A N/A K Of No Time Spent Shr 3hrs 1.5hrs 8hrs	Going well SGF Files are fairly easy to understand with documentation Ready to send data to backend Got endpoints completed	Yes	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M. Christian Derek	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implement gameplay feature on a separate server Reseach Go Game Files, Orgate Mock Game Files, Update Docs Implement Train UI Implemented basic training endpoints Finished some test cases involving the	N/A N/A N/A Weel Planned Time 4hr 4hrs 10hrs 8hrs	N/A N/A N/A K Of No Time Spent Shr 3hrs 15hrs	Summary  Going well  SGF Files are fairly easy to understand with documentation  Ready to send data to backend Got endpoints completed  Testing going	Yes Yes No Yes	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M. Christian	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implementate server Reseach Go Game Files, Create Mock Game Files, Update Docs Implement Train UI Implemented basic training endpoints Finished some test cases involving the	N/A N/A N/A Weel Planned Time  4hr 4hrs 10hrs 8hrs	N/A N/A N/A K Of No Time Spent Shr 3hrs 1.5hrs 8hrs	Going well SGF Files are fairly easy to understand with documentation Ready to send data to backend Got endpoints	Yes Yes No	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M. Christian Derek	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implement gameplay feature on a separate server Reseach Go Game Files, Orgate Mock Game Files, Update Docs Implement Train UI Implemented basic training endpoints Finished some test cases involving the	N/A N/A N/A Weel Planned Time  4hr 4hrs 10hrs 8hrs	N/A N/A N/A K Of NO Time Spent Shr Shrs 15hrs 8hrs	Summary  Going well  SGF Files are fairly easy to understand with documentation Ready to send data to backend Got endpoints completed  Testing going well	Yes Yes No Yes	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M. Christian Derek Ryan C.	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implement gameplay feature on a separate server Reseach Go Game Files, Oreate Mock Game Files, Update Docs Implement Train UI Implement Train UI Implemented basic training endpoints Finished some test cases involving the DB	N/A N/A N/A Weel Planned Time  4hr  4hrs  10hrs  8hrs  Wee	N/A	Coing well SGF Files are fairly easy to understand with documentation Ready to send data to backend Got endpoints completed Testing going well C 7	Yes Yes No Yes Yes	Happy path done						
Ryan M Christian Derek Ryan C.  Team Membe All Hands  Kien  Ryan M. Christian Derek  Ryan C.  Team Membe	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implement gameplay feature on a separate server Reseach Go Game Files, Oreate Mock Game Files, Update Docs Implement Train UI Implement Train UI Implemented basic training endpoints Finished some test cases involving the DB	N/A N/A N/A Weel Planned Time  4hr 4hrs 10hrs 8hrs	N/A	Summary  Going well  SGF Files are fairly easy to understand with documentation Ready to send data to backend Got endpoints completed  Testing going well	Yes Yes No Yes	Happy path						
Ryan M Christian Derek Ryan C.  Team Membe All Hands Kien Ryan M. Christian Derek Ryan C.	Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Finals/Thanksgiving Implement gameplay feature on a separate server Reseach Go Game Files, Oreate Mock Game Files, Update Docs Implement Train UI Implement Train UI Implemented basic training endpoints Finished some test cases involving the DB	N/A N/A N/A Weel Planned Time  4hr  4hrs  10hrs  8hrs  Wee	N/A	Coing well SGF Files are fairly easy to understand with documentation Ready to send data to backend Got endpoints completed Testing going well C 7	Yes Yes No Yes Yes	Happy path done						

	Update Use Case												
Ryan M.	Doc, assist in profile deletion 2h	hrs 2	thrs		No								
- tyan ivi.													
Christian	Implement deleting a profile 2h	hrs 1	hrs for	eration ready backend	No								
Christian		nrs 1	nrs for	backend	NO								
	Re-did code/tests,												
D I	worked on		Go	t a variety of	v								
Derek					Yes								
Ryan C.	Cleaned up DB code 11	hr 1	.hr		Yes								
	\ <b>Y/</b> i	ntor Br	eak Sun	amary.									
Team Member				arv	Task Done?								
All Hands	Worked on Implementin and setting up live serve	ng research L	ive server proved c	difficult due to	N								
All Hallus			pen port issues		IN								
	Wrote back-end for rese	earch +											
Kien	looked into gameplay				Y								
	Created UI for research	parameters (	Il has not been imp	olemented to									
	training metrics, and a H	How-To play	latabase or backen	d but it is									
Ryan M.	page	,	repared to do so		Υ								
			lso had to shift to n										
	Implemented delete pro	ofile and	and to arlant some	code to make									
	prepared training UI to o	connect to	nad to adapt some of twork. progress from	ze because of									
Christian	backend.		erver issues		Y								
Derek				den malans in P	V	Union to entire or	almy language						
	Switch server to monolit	unc aesign S	succeeded, but bro	we riginx in the	1	Have to solve n	girix issues						
Ryan C.	Assisted with backend re	outing, reviewed	code and pull requ	uests, began wo	Υ								
		\X/ee	k of 1/18	8									
Team Member		Planned Time	Time Spent	Summary									
All Hands													
T ILL I ILLI ILLI	0												
View	Optimize training		thrs										
Kien		hrs 3	pus										
	Updated												
	Docs/Iteration plans,				Docs updated, UI not finished								
	Worked on UI for				UI not finished								
Ryan M.	About Us page 3h	hrs 3	hrs		yet								
					Yes/No.								
	1				metrics have								
	Implement how to			etrics may	no logic as								
<b>4</b>	play page and		nee	ed to be	server isnt								
Christian	metrics 1h		hr mo	odified	operational								
Derek	Tried solving server is: ?h	hrs 8	Bhrs Ma	ade no progress	Nope.								
Ryan C.	Fixed minor todo item 2		hrs		Yes								
reyour C.					. 20								
		\X/oc	k of 1/2	5									
				J									
Team Member	er Tasks F	Planned Time	Time Spent										
All Hands				,									
All Hands													
	Start gameplay,												
Kien	debug server 10	0 hrs 1	1 hrs		Server works								
			Ab	out us page,									
				am page.	Page Layout								
			tea		sat just noorl								
Ryan M.	Work on various UI		tea res	search team									
		hrs 4	tea	search team ge	set, just need info from client								
	pages 5f create UI and	hrs 4	tea res	search team ge	info from client								
	create UI and Implement research	hrs 4	tea res	search team ge	info from client								
	pages 5f create UI and Implement research pages and forgot		tea res pag	search team ge	info from client								
Christian	create UI and Implement research pages and forgot		tea res	search team ge	info from client								
Christian	create UI and Implement research pages and forgot password pages	Ohrs 5	tea res thrs pag	search team ge									
Christian Derek	pages 5f create UI and Implement research pages and forgot password pages 10 worked on unit tests, \$?	Ohrs 5	tea res pag ihrs Ma	search team ge aybe getting clo	N on server, par	tial on unit tests							
Christian	create UI and Implement research pages and forgot password pages	ohrs 5	tea res thrs pag ihrs Ma ihrs Ma	search team ge aybe getting clo ave a plan for ga	N on server, par								
Christian Derek	pages 5f create UI and Implement research pages and forgot password pages 10 worked on unit tests, \$?	ohrs 5	tea res thrs pag ihrs Ma ihrs Ma	search team ge aybe getting clo ave a plan for ga	N on server, par								
Christian Derek	pages 5f create UI and Implement research pages and forgot password pages 10 worked on unit tests, \$?	ohrs 5	tea res pag ihrs Ma	search team ge aybe getting clo ave a plan for ga	N on server, par								
Christian Derek Ryan C.	pages 55 create UI and Implement research pages and forgot password pages worked on unit tests, s? Research gameplay si 4	ohrs 5	tea respective Marches Marches Harches	search team ge aybe getting clo ive a plan for ga	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C. Team Member	pages 55 create UI and Implement research pages and forgot password pages worked on unit tests, s? Research gameplay si 4	ohrs 5	tea res thrs pag ihrs Ma ihrs Ma	search team ge aybe getting clo ive a plan for ga	N on server, par Yes								
Christian Derek Ryan C.	pages create Ul and implement research pages and forgot password pages worked on unit tests, s? Research gameplay si 4	ohrs 5 hrs 2	tea respective Marches Marches Harches	search team ge aybe getting clo ive a plan for ga	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C. Team Member	pages  create UI and Implement research pages and forgot password pages  worked on unit tests, ??  Research gameplay si 4  Tasks  Refactor training	ohrs 5 hrs 2	tea respective Marches Marches Harches	search team ge aybe getting clo ive a plan for ga	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C. Team Member	pages 5! create UI and implement research pages and forgot pages and forgot password pages 1. worked on unit tests, ? Research gameplay si 4  r Tasks F  Refactor training code, http	ohrs 5 hrs 2	tea tea fear fear fear fear fear fear fear fe	search team ge aybe getting clo sve a plan for ga Summary	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C. Team Member	pages 5! create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, t? Research gameplay si 4  r Tasks F  Refactor training code, http connection between	ohrs 5 hrs 2	the team of the te	search team ge aybe getting clo ave a plan for ga Summary	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages and tested pages and	ohrs 5 5 hrs 2 WE6 Planned Time	tea res	search team ge  aybe getting clo we a plan for ga  Summary  ployed gpu rver, establish	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C. Team Member	pages create UI and Implement research pages and forgot pages and forgot password pages and tested pages and	ohrs 5 5 hrs 2 WE6 Planned Time	the team of the te	search team ge aybe getting clo we a plan for ga Summary ployed gpu ployed gpu rver establish nnections	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages and tested pages and	ohrs 5 5 hrs 2 WE6 Planned Time	tage respectively the service of the	search team ge aybe getting clo we a plan for ga Summary ployed gpu rver establish nnections ration Plan not	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages and tested pages and	ohrs 5 5 hrs 2 WE6 Planned Time	tea res page fibrs hrs Ma hrs Har Har Spent depth ser	search team ge aybe getting clo we a plan for ga Summary ployed gpu rver, establish nnections ration Plan not dated,	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages and tested pages and	ohrs 5 5 hrs 2 WE6 Planned Time	tea	search team ge aybe getting clo we a plan for ga Summary ployed gpu rver establish nnections ration Plan not dated, iished About	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot password pages worked on unit tests.? Research gameplay s. 4  r Tacks  F Refactor training code. http connection between 2 servers deploy gpu server  10	ohrs 5 5 hrs 2 WE6 Planned Time	tea	search team ge aybe getting clo we a plan for ga Summary ployed gpu rver establish nnections ration Plan not dated, iished About	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages 51 create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay si, 4  From Tasks F Refactor training code http connection between 2 servers deploy gpu server 10  Rework iteration	ohrs 5 5 hrs 2 WE6 Planned Time	tea rea rea rea rea rea rea rea rea rea r	search team ge saybe getting clo we a plan for ga Summary ployed gpu rver establish nnections ration Plan not dated, isshed About ge, awaitin ge, awaitin gent feedback,	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests. ? Research gameplay s: 4  r Tacks  F Refactor training code. http connection between 2 servers deploy gpu server  10  Rework iteration plans for rest of the	ohrs 5 5 hrs 2 WE6 Planned Time	the page of the pa	search team ge anybe getting clo we a plan for ga Summary  ployed gpu rver establish nnections ration Plan not dated, dabout ge, awaiting ant feedback, dated Al aeart	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages. The pages and forgot password pages worked on unit tests, ? Research gameplay si 4  Tasks  Refactor training code http. connection between a servers deploy gpu server  10  Resourk iteration plans for rest of the semester. Cet client	ohrs 5 5 hrs 2 WE6 Planned Time	the page of the pa	search team ge anybe getting clo we a plan for ga Summary  ployed gpu rver establish nnections ration Plan not dated, dabout ge, awaiting ant feedback, dated Al aeart	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay si 4  Taske  Factor training code, http connection between 2 servers deploy gpu server  10  Rework iteration plans for rest of the plant for rest of the pla	ohrs 5 5 hrs 2 WE6 Planned Time	the team of the te	search team ge aybe getting clo we a plan for ga Summary  ployed gpu nections: ration Plan not dated dabout, ge, awaiting ge, awaiting after feedback, dated Al agent file page	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay si 4  Taske  Factor training code, http connection between 2 servers deploy gpu server  10  Rework iteration plans for rest of the plant for rest of the pla	ohrs 5 5 hrs 2 WE6 Planned Time	tea	search team ge sybe getting clo we a plan for ga summary ployed gpu rever establish nnections ration Plan not dated. do sished About dated do sished about file page sed on client skibe page sed on client	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay si 4  Taske  Taske  Fefactor training code http connection between 2 servers deploy gpu server  10  Rework iteration plans for rest of the semester, Get client project for publication, comect	ohrs 5 5 hrs 2 WE6 Planned Time	tea res page special page speci	search team ge  aybe getting clo we a plan for ga  Summary  ployed gpu vere establish nnersis rattion Plan not dated, shed About ge, awaiting mt feedback ge, awaiting and feedback abed de client daback daded abbe, dabed, daded abbe,	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay s; 4  r Taske  Refactor training code http connection between 2 servers deploy gpu server  10  Rework iteration plans for rest of the semester. Get client into on research publication, connect front/backend	ohrs 5 thrs 2 Wee	tea res	search team ge  aybe getting clo we a plan for ga  Summary  Summary  ployed gpu rever establish nnections ration Plan not dated.	N on server, par Yes Task Done?	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay si 4  Tasks  F Refactor training code, http connection between 2 servers deploy gpu server  10  Rework iteration plans for rest of the server of the pages of the control of the project for publication, comect front/backend research 61	ohrs 5 thrs 2 Wee	tea res	search team ge  aybe getting clo we a plan for ga  Summary  Summary  ployed gpu rever establish nnections ration Plan not dated.	N on server, par Yes	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay s; 4  r Tasks  Refactor training code, http connection between 2 senvers deploy gpu server  10  Rework iteration plans for rest of the semester, Get client into on research project for front/backend research into for research project for front/backend research underlied research underlied rede and	ohrs 5 thrs 2 Wee	tea res	search team ge  aybe getting clo we a plan for ga  Summary  Summary  ployed gpu rever establish nnections ration Plan not dated.	N on server, par Yes Task Done?	tial on unit tests							
Christian Derek Ryan C.  Team Member All Hands	pages create UI and Implement research pages and forgot pages and forgot password pages worked on unit tests, ? Research gameplay s; 4  r Tasks  Refactor training code, http connection between 2 senvers deploy gpu server  10  Rework iteration plans for rest of the semester, Get client into on research project for front/backend research into for research project for front/backend research underlied research underlied rede and	ohrs 5 thrs 2 Wee	tea res	search team ge  aybe getting clo we a plan for ga  Summary  Summary  ployed gpu rever establish nnections ration Plan not dated.	N on server, par Yes Task Done?	tial on unit tests							
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	Open up gpu server traffic to outside and												
	traffic to outside and test some training.												
	Make sure the												
	researcher back-end				Dependent on								
Kien	is smooth	10 hrs	8hrs	No	Dependent on IT Dept								
			Research										
			backend code	in									
	Updated several UI		progress, frontend logic										
	Pages based on		frontend logic										
	client feedback, worked on research		framework dor polished a few	e,									
	frontend/backend		pousned a rew pages based o	OI .									
Ryan M.	code	8hrs	8hrs client feedback	N									
Tryun 1-1.	Update front end to	OIIIS	Onio Cucin recubici										
	fix bugs and begin												
	cosumer testing.												
	cosumer testing. Also make a use												
	case manual for												
	client to test current												
	project. Password reset feature has												
Christian	been implemented	Chan	8hrs	V									
Derek													
	worked on password		12 hours	Y									
Ryan C.	Improved gameplay	(10 hrs	10 hrs	N									
		\V/a	ol of 2/15										
		WE	ek of 2/15										
Team Membe			Time Spent Summary		Misc.								
All Hands	rdsks	r tarii red Time	Anne Spent Summary	rask DONE?	IMSC.								
All Hands	D												
	Document researcher features												
	to API doc. Test												
	training on 9x9		Halfway done										
Kien	board	8hr	5hr with 9x9	N									
	Add connecting		Lost										
	logic to training		power/water fo	or									
	page, update several		several days.										
	static pages to		was unable to										
	match client		work on projec	t									
Ryan M.	feedback	6hrs	3hrs much	N									
	add front end												
Christian	research code	4hrs	2hrs	N									
Derek	snow days	n/a	n/a n/a										
Ryan C.	snow days												
	,	22//	1 60/00										
		We	ek of 2/22										
Team Membe	er Tasks	Planned Time	Time Spent Summary	Task Done?	Misc.								
All Hands													
	Add back-end												
	routes for admin panel. Find a way to												
	panel. Find a way to												
	deliver elo graph												
	data to front-end. Finish up training												
Kien	with 9x9	10hrs											
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			I II alama anton										
			UI done, setup frontend logic	or									
	Finish frontend		training page,										
	backend logic for		next need to										
	training page, News Page, Admin page		setup logic for										
D	Page, Admin page		admin/game										
Ryan M.	UI, Pregame page UI	12nrs	14hrs pages	Y									
	work on fixes												
	specified by client.												
	fix registration page by adding												
	researcher option												
	and submission												
Christian	success	5 hrs	6hrs										
Derek	General improvemen	t ?hrs	~4hrs Various endpoi	nts Y									
Ryan C.	Keep improving gam		Front end for re	plav is working									
. tyun o.	proving gain			, , 2110119									
		\X/e	eek of <b>3/1</b>										
Team Membe	er Tasks	Planned Time	Time Spent Summary	Task Done?	Misc.								
All Hands													
	Test admin routes.												
	Test 9x9 training												
Kien	locally	5hrs	4hrs	Y									
			Done with										
	work on		pregame page										
	pregame/Metrics		metrics done										
Rvan M.	frontend connecting code	4hrs	except for ELO 5hrs graph	V									
куап м.		4/115	orab grapn										
	fix user roles												
	affecting what website looks like.												
	enable profile												
	statistics from												
	server, begin admin												
Christian	code	8 hrs	5 hrs										
Derek	Minor backend impro		2.5hrs (so far)										
Rvan C	Fix gameplay issues,												
Ayan C.	. in guinichtay issues,												
		\X/e	eek of 3/8										
Team Membe	er Tasks	Planned Time	Time Spent Summary	Task Done?	Misc.								
All Hands													

							Connection establish.								
	Test	t 7x7 and 9x9					Training script								
	train	ning on play					needs some								
Kien	serve	ver	5hrs	4hrs		Y	refinement								
					metrics elo										
	_				working on										
	Cont	ntinue working on ious frontend			offline workspace.										
Ryan M	vario	nector code	4hrs	5hrs	needs testing	v									
Rydillin	n. com	mector code	41113												
					train agent and view all agents is										
					done, still need										
	Con	nnect training			done, still need agent profile										
	front	nt end to back			along with delte										
Christia	ian end	± L	8hrs	7hrs	and publish	N									
Derek	Assi	sisting front/back e	5hr	5hr		Y									
Ryan C.		t base gameplay fir		8 hrs	Gameplay for mult	Y									
.,		y													
			\X/e	ek of 3/	15										
Team I	Member			Time Spent	Summary	Task Done?									
All Hand	nds														
		training script.													
	Wor	rk with Christian													
	to cr	ork with Christian connect finish up													
	rese	earch feature. ork on hinting													
	Wor	rk on hinting													
Kien	mov		10 hrs	6hrs		Y									
	Wor	rk on SRS			Presentation										
	pres	sentation/Poster,			draft created, will										
Ryan M	Conf	ntinue on various	7hrs	7hrs	edit on client feedback	~									
Ryan M			/1112	/1113	reedDdCK										
Christia	Finis	ish connecting	8 hrs	ohrs		V									
						1									
Derek		sisting front/back e		5hr		Y									
Ryan C.	J. Resr	solve authentication	8 hrs	8 hrs		N									
					22										
			wee	ek of <b>3</b> /3	ZZ										
Team					Summary										
		I daka	rumined mine	Tittle Speric	Summary	rask Done:	IVIISC.								
All Hand															
	Finis	ish up Researcher			Work with										
Kien	featı	ture.	10hr	8hr		Υ									
					Poster/presentat										
					ion complete,										
	Edit	t SRS poster,			footer created for site, worked										
	Work	rk on contation create			with Christian on										
	foot	rk on sentation, create ter for site, assist			frontend										
	with	h various frontend			gamplay										
Ryan M	M. gam	mpleay features	10hrs	11hrs	connections										
	Finir	ish researcher													
	feati	ture and													
	com	mplete admin													
Christia				9 hrs											
Derek	Assi	sisted with React ta	10 hrs	~8 hrs											
Ryan C.	<ol><li>Finis</li></ol>	ish gameplay	12 hrs	20 hrs											
					29										
			Wee	ek of 3/2	29										
	Member	Tasks		ek of 3/2	29 Summary	Task Done?	Misc.								
All Hand	nds		Wee	ek of 3/2	29 Summary	Task Done?	Misc.								
	nds Test	t training on the	Wee	ek of 3/2	29 Summary	Task Done?	Misc.								
	nds Test	t training on the	Wee	ek of 3/2	29 Summary	Task Done?	Misc.								
All Hand	nds Test main date	t training on the in server. Add te to agent	Wee Planned Time	⊖K of 3/2 Time Spent	29 Summary	Task Done?	Misc.								
	rest main date train	it training on the in server. Add e to agent ning.	Wee Planned Time	ek of 3/2	29 Summary	Task Done?	Misc.								
All Hand	rids Test main date train	it training on the in server. Add e to agent ning.	Wee Planned Time	⊖K of 3/2 Time Spent	29 Summary	Task Done?	Misc.								
All Hand	rest mair date train Final statio	it training on the in server. Add e to agent ning. alized several tic pages, site	Wee Planned Time	⊖K of 3/2 Time Spent	29 Summary	Task Done?	Misc.								
All Hand	Test mair date train Final static	it training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on	Wee Planned Time	⊖K of 3/2 Time Spent	Summary	Task Done?	Misc.								
All Hand	rids Test main date train Final statit foote	it training on the in server. Add se to agent ning. alized several tic pages, site ter, assisted on meplay and form	Wee Planned Time	⊖K of 3/2 Time Spent	Summary	Task Done?	Misc.								
All Hand	rinds Test mair date train Final statit foote gam valid	it training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form idation, updated	Wee Planned Time	⊖K of 3/2 Time Spent	Summary	Task Done?	Misc.								
All Hand	rinds Test main date train Final statis foote gam valid docs	It training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form idation, updated as and finalized	Wee Planned Time 3hrs	⊖K of 3/2 Time Spent	Summary	Task Done?	Misc.								
All Hand Kien Ryan M	rinds  Test mairindate train  Final statiti foote gam valid docs M. pres	at training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form idation, updated cs and finalized sentation	Wee Planned Time 3hrs	OK of 3/2 Time Spent 5hrs	Summary	Task Done?  Y	Misc.								
All Hand Kien Ryan M Christia	rinds  Test main date train  Final statit foot gam valid docs M. pres ian adm	at training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form idation, updated as and finalized sentation min panel	Wee Planned Time 3hrs	Time Spent  5hrs  10hrs 10 hrs	Summary	Task Done?	Misc.								
All Hand Kien  Ryan M Christia Derek	rest mairi date train date train statis foote gam valid docs M. pres aian adm s Mad	it training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form idation, updated is and finalized sentation min panel de requested chan	Wee Planned Time 3hrs 10hrs 8hrs	OK of 3/2 Time Spent  5hrs  10hrs 10 hrs 12 hrs	29 Summary	Task Done?  Y Y Y	Misc.								
All Hand Kien Ryan M Christia	rest mairi date train date train statis foote gam valid docs M. pres aian adm s Mad	at training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form idation, updated as and finalized sentation min panel	Wee Planned Time 3hrs 10hrs 8hrs	Ek of 3/2 Time Spent 5hrs 10hrs 10 hrs	Summary	Task Done?  Y Y Y Y	Misc.								
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All Hand Kien  Ryan M Christia Derek	rest mairi date train date train statis foote gam valid docs M. pres aian adm s Mad	it training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form idation, updated is and finalized sentation min panel de requested chan	Planned Time 3hrs 10hrs 8hrs 6 hrs	OK of 3/2 Time Spent  5hrs  10hrs 10 hrs 12 hrs	Summary	Y Y Y	Misc								
Ryan M Christia Derek Ryan C.	rest mair date train Final statisticolor gam valid docs M. pressian adm k. Mad C. Help	It training on the in server. Add e to agent ning, alized several tic pages, site ter, assisted on meplay and form idation, updated sentation in panel de requested chan to get gameplay ru pg get gameplay ru pg get gameplay ru	Planned Time 3hrs 10hrs 8hrs 6 hrs	Time Spent  10hrs 10 hrs 12 hrs 6 hrs  ek of 4	Summary  /5	Y Y Y									
All Hand Kien  Ryan M Christia Derek Ryan C.	Test mair date train Final statistics gam validos pres lian adm ad Mad C. Help	It training on the in server. Add e to agent ning, alized several tic pages, site ter, assisted on meplay and form idation, updated sentation in panel de requested chan to get gameplay ru pg get gameplay ru pg get gameplay ru	Planned Time 3hrs 10hrs 8hrs 6 hrs	Shrs  Shrs  Shrs  Shrs  Shrs  Shrs  Shrs  Shrs	Summary  /5	Task Done?  Y Y Y Y Task Done?	Misc.								
Ryan M Christia Derek Ryan C.	rest mair date train date train foote gam valid docs gam adm ac Mad C. Help	It training on the in server. Add e to agent ning. alized several tic pages, site ter, assisted on meptay and form dation, updated sentation min panel de requested chan p get gameplay ru	Planned Time 3hrs 10hrs 8hrs 6 hrs	Time Spent  10hrs 10 hrs 12 hrs 6 hrs  ek of 4	Summary  /5	Y Y Y									
All Hand Kien  Ryan M Christia Derek Ryan C.	Test mair date train date train statis foot gam valid doc docs M. pres ian adm K. Mad C. Help	It training on the in server. Add e to agent agent along a size of the server. Add e to agent along a size of the server. Add e to agent along a size of the server. Add e to agent a size of server as the server a	Planned Time 3hrs 10hrs 8hrs 6 hrs	Time Spent  10hrs 10 hrs 12 hrs 6 hrs  ek of 4	Summary  /5	Y Y Y									
All Hand Kien  Ryan M Christia Derek Ryan C.  Team N All Hand	Test mair date train date train date train date train date date train date date date date date date date date	It training on the in server Add in server Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form dation, updated is and finalized sentation min panel de requested chan to pg t gameplay ru Trasks ter Research and min API, HTTPS	Wed Planned Time 3hrs 10hrs 8hrs 6 hrs We Planned Time	Time Spent  10hrs 10hrs 10hrs 10 hrs 12 hrs 6 hrs ek of 44 Time Spent	Summary  /5	Y Y Y Y Task Done?	Misc.								
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All Hand Kien  Ryan M Christia Derek Ryan C.  Team N All Hand	Test mair date date date date date train foot foot gam and admit date date date date date date date dat	It training on the in server. Add to in server. Add to e to agent ning. alized several tic pages, site ter, assisted on meplay and form diation. updated as and finalized sertation min panel de requested chan up get gameplay ru Trasks te Research and min API. HTTPS the site.	Wed Planned Time 3hrs 10hrs 8hrs 6 hrs We Planned Time	Time Spent  10hrs 10hrs 10hrs 10 hrs 12 hrs 6 hrs ek of 44 Time Spent	Summary  /5	Y Y Y Y Task Done?	Misc.								
All Hand Kien  Ryan M Christia Derek Ryan C.  Team N All Hand	India	It training on the in server Add in server. Add in server Add in server. Add it is to be agent in server. Add it is a serveral tic pages, site ter, assisted on meplay and form detailor, updated destination and additional servers. Additional servers are a server and in page to the servers and min API. HTTPS the site. Scrowe UI for ant, gameplay, and gameplay.	Wed Planned Time 3hrs 10hrs 8hrs 6 hrs We Planned Time	Time Spent  10hrs 10hrs 10hrs 10 hrs 12 hrs 6 hrs ek of 44 Time Spent	Summary  /5	Y Y Y Y Task Done?	Misc.								
All Hand Kien  Ryan M Christia Derek Ryan C.  Team N All Hand	Test main date date date date date train foot foot gam and date date date date date date date dat	It training on the in server Add e in server Add e to agent ning. alized several tic pages, site ter, assisted on meplay and form diation, updated as and finalized sernation min panel de requested chan up get gameplay ru	Wed Planned Time 3hrs 10hrs 8hrs 6 hrs We Planned Time	Time Spent  10hrs 10hrs 10hrs 10 hrs 12 hrs 6 hrs ek of 44 Time Spent	Summary  /5	Y Y Y Y Task Done?	Misc.								
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All Hand Kien  Ryan M Christia Derek Ryan C.  Team N All Hand	nds Test main date date date date train a factor of the main statistic document of the main and main admit a factor of the main and main admit of the main admit of the main a factor of the main and main admit of the main and main admit of the main and main admit of the main and a factor of the m	It training on the in server Add in server A	Wee Planned Time 3hrs 10hrs 8hrs 6 hrs We Planned Time 8 hrs	Time Spent  10hrs 10hrs 10hrs 10 hrs 12 hrs 6 hrs ek of 44 Time Spent	Summary  /5	Y Y Y Y Task Done?	Misc.								
All Hand Kien  Ryan M Christia Derek Ryan C. Team N All Hand Kien	Test malar date to malar date	It training on the in sorver Add e in sorver Add e to lagent ning. alized several tic pages site ter, assisted on meplay and form dation, updated as and finalized seventation min panel de requested chan p get gameplay ru	Wee Planned Time 3hrs 10hrs 8hrs 6 hrs We Planned Time 8 hrs	Time Spent.  Shrs  10hrs 10hrs 10 hrs 12 hrs 6 hrs 6 hrs	Summary  /5	Y Y Y Y Task Done?	Misc.								
All Hand Kien  Ryan M Christia Derek Ryan C. Team N All Hand Kien	Test malar date to malar date	It training on the in sorver Add e in sorver Add e to lagent ning. alized several tic pages site ter, assisted on meplay and form dation, updated as and finalized seventation min panel de requested chan p get gameplay ru	Wee Planned Time 3hrs 10hrs 8hrs 6 hrs We Planned Time 8 hrs	Time Spent.  Shrs  10hrs 10hrs 10 hrs 12 hrs 6 hrs 6 hrs	Summary  /5	Y Y Y Y Task Done?	Misc.								
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Kien	Help testing and debugging 5hr	rs 3hrs									
Ryan M.	SRS presentation, powerpoint for final presentation, video demos, testing 6 h	ırs 6 hrs									
Christian	Fix gameplay issues along with profile 10	hrs 9 hrs	All of Dr. Ma's requests have been completed	i							
Derek	Tried to get gameplay?	12 hrs	Gameplay work	Y							
Rvan C.	Fix gameplay deploymen	t issues									